

Metro Division Playoff Rules

The teams will be broken into Championship brackets, these Championship brackets will be determined by winning percentage based on the following criteria.

Seating:

- 1. Winning Percentage
- 2. Head to Head
- 3. Goals Against
- 4. Goal Differential

Semi:

We will be re-seeding the playoffs after the Post Season based upon the results of these games for the Semifinal which are based upon points 2 for a win 1 for a tie. The following criteria will be used:

- 1. Points
- 2. Head to Head
- 3. Goals Against
- 4. Goal Differential

Home Team:

The home teams will be the 1 and 2 seed after re-seeding has taken place. They will be the host of the Semi Final games and the away team is responsible for the cost of the officials for those games. The higher seed will be the home team for the Championship game.

Game Periods Time Frames:

- 8U-12 Minute Buzzer time
- 10U-10 Minute stop time
- 12U-10 Minute stop time
- 14U-10 Minute stop time
- Prep-15 Minute stop time

All S<mark>e</mark>mifinal Game Sheets:

- 8U-1 hr.
- 10U-1 hr. and 15 min.
- 12U-1 hr. and 30 min.
- 14U-1 hr. and 30 min.
- Prep-1 hr. and 30 min.

Championship/Semi Final Tie Breaker System

COMMUNIT

HOCKEY LEAGUE

Tie Procedure:

- 1. (5) Minute sudden death overtime period will be played provided there is more than (8) minutes left on the curfew clock. The teams will not change ends.
- 2. A Shootout consisting of (5) players from each team alternately taking penalty shots. A coin toss will determine which team will shoot first. If after (5) players from both teams have completed the procedure, the tie has not been broken. The process will continue in a sudden death mode with one shooter from each team other than those that have already participated until the ice time runs out. Each team will be given an opportunity to shoot in each of the sudden death rounds.
- 3. A coin toss