



Adray West Michigan Prep League

Division Rules

The Adray Community Hockey League (ACHL) West Michigan Prep League's mission is to provide an excellent environment conducive to the development of highly competitive, good character, hockey players for high school students, with a focus on individual skill development, team commitment, and respect for the game. We demand good sportsmanship and respect for one another across players, coaches, league officials, and parents of our athletes.

1. League Composition

- a. The West Michigan Prep League Board shall consist of one (1) Adray West Prep Vice President and one representative from each team within the league. The West Michigan Prep League Board will make the final decisions on all league matters.
- b. The West Michigan Prep League shall consist of teams that are USA Hockey registered and meet the Team Composition criteria listed in section 2: Team Composition.
- c. Each member team will only have one (1) vote in all league decisions and/or matters. The Vice President will only vote in the event of a tie, or if the Vice President is representing a team within the league. If such an event occurs, the Vice President will only be allowed one (1) vote.
- d. All matters pertaining to a vote must be approved by a majority of the Team Representatives present to be adopted.
- e. The West Michigan Prep League will create a Conduct Committee at the beginning of each season to address issues within the league pertaining to player, coach, and team conduct and sportsmanship.
 - i. The Conduct Committee is composed of 3 members, preferably coaches, and an alternate member.
 - ii. An alternate member will stand in for members who are not able to participate due to absence or conflict of interest.
 - iii. Each division shall have representation on the Conduct Committee.
 - iv. If only 2 members of the Conduct Committee are present, the West Michigan Prep Vice President will act as an alternate member.
 - v. Decisions made by the Conduct Committee will be final.
- f. Teams that are interested in joining the Adray West Michigan Prep League
 - i. Teams whom were a part of the Adray West Michigan Prep League in the past three (3) seasons are automatically included.
 - ii. Others should prepare a presentation that will include a budget (if team is independent from an association), the team's vision or mission statement, ability to confirm home game ice time, and anything pertaining to the team's makeup and history.

2. Team Composition

- a. All teams participating in the Adray West Michigan Prep League shall be USA Hockey registered as Prep/JV, Midget BB, or Midget AA and all rostered team members must meet the requirements set forth by Michigan Amateur Hockey Association (MAHA) and USA Hockey.
- b. All players registered to play shall be a registered as a full time student in High School, or equivalent.



- i. Accepted equivalents include, home schooled students, students who participate in career center or technical center learning, or students who are dual enrolled in High School and early college classes.
- ii. Students enrolled in college full time and are 18 at any time during the season, between August 1 and March 31, are not eligible to participate in league play.
- iii. Students who are in 8th grade are eligible and must follow USA hockey registration requirements.
- iv. There is no limit to the number of High School Senior players that are allowed on a team.
- v. Any player who has played on/or was registered on a Varsity hockey team at any time during the current season is not eligible to participate in the Adray West Michigan Prep League.
- vi. Players who do not fit any one category listed above may be petitioned to the West Michigan Prep League Board for approval.

3. Team Responsibilities

- a. All teams must either be part of a MAHA approved association or be must be considered a “Club” team that is recognized by MAHA as being in “good standing”. All “Club” teams must adhere to all the “Club” requirements provided by MAHA/USA Hockey.
- b. All teams shall pay the league fee prior to leaving the Season Start-up or Scheduling meeting. Please make checks payable to Adray Community Hockey League.
- c. All teams participating shall be required to acknowledging and follow the rules and responsibilities outlined within this document. Participating in this league is your acknowledgement and agreement to all the rules.
- d. All teams shall conduct themselves in a good sportsmanship manner regarding other players, teams, arena facilities, and parents.
 - i. Each team, player, coach, and parent within the Adray West Prep League shall conduct themselves in a good sportsmanship manner. Respect the officials, fellow players, coaches, and parents. Each team is responsible for each member of their group. Any damage created, in the arena, will be paid for by the offending team.
 - ii. Any team that does not pay for their damage will not be eligible for playoffs and the following seasons until damages are paid in full.
- e. Teams are required to play all their scheduled league games.
 - i. Teams are required to play their league games at the Home team’s selected site. If the site changes, both teams need to agree to the change and notify the West Michigan Prep Vice President.
 - ii. Forfeit/refusal to play
 1. Situations where a team refuses to play another, or teams do not show up for a scheduled game, then the association failing to play the game will be responsible for the cost of ice and game officials.
 2. For any game that was forfeited, not related to inclement weather, both teams will appear before the Conduct Committee for ruling and/or disciplinary action.
 3. Any games that were cancelled due to weather must be rescheduled prior to the end of the season.
- f. All Teams are required to post updated scores upon completion of a league game to the Adray West Michigan Prep Team Snap site.



- i. Scores can be entered and edited from either the website or the Team Snap Tournament mobile app.
- ii. Send the Vice President of the Adray West Michigan Prep League a message if you are having issues with reporting your game scores.
- g. Teams are required to participate in the West Michigan Prep League Playoff Tournament.
- h. Teams must present a completed league schedule to the West Michigan Prep League Vice President before leaving the scheduling meeting.
- i. All the above items are subject to Conduct Committee rulings if violated.

4. League Play

- a. Adray West Michigan Prep League Preseason play
 - i. Preseason play is allowed from September 1 until the week before the regular season starts
 - ii. No standings will be kept for the preseason. Game scores are for individual teams to gauge their team's talent in relation to the upcoming regular season.
 - iii. No Limit to preseason games to play
 - iv. No restrictions on player requirements
- b. West Prep League Divisional Placement
 - i. Number of Divisions
 - 1. One (1) division will be utilized when teams number are equal to or less than 13 teams
 - 2. Two (2) divisions will be utilized when teams number between 14 and 16 teams
 - 3. Three (3) divisions will be utilized when teams number upwards of 17 teams.
 - 4. Additional Divisions will be added if needed. Divisions will be set up so as not more than 25 league games will be played in a year.
 - 5. Division 1 will be reserved for the teams with the best pre-season record
 - ii. Team Placement
 - 1. Preliminary team placement will be based on pre-season record and a team's performance from the previous year.
 - 2. Teams will have an opportunity at the Season Kick-off/Scheduling meeting to present an argument for their placement into a division.
- c. League Games
 - i. League games consist of a Home-Home schedule with the teams within your division
 - ii. Multiple Divisions
 - 1. Home-Home schedule within division
 - 2. 1 game with each team from other divisions
- d. Game Format
 - i. 90 minute blocks of ice must be used
 - 1. Home team shall provide pucks for both teams for warmups
 - 2. 1 – 5 minute warmup
 - 3. 3 – 15 minute periods
 - 4. Game play is to be stop time
 - 5. If curfew in effect, curfew time dictates end of game, if normal play time remains on the scoreboard.
 - a. If your rink utilizes a curfew clock, the opposing team must be notified of the curfew before the start of the game.



2. 7 teams – bracketed 3 game guarantee
3. 6, 8, 9, 10, or 11 teams – 2 Brackets – round robin
4. 12 or 13 teams – 3 brackets – round robin
- ii. 2 League Divisions
 1. 14 teams – two (2) 7 team brackets – 3 game guarantee
 2. 15 teams – 3 brackets – round robin
 3. 16 teams – 2 brackets – round robin
- iii. 3 League Divisions
 1. TBD by Adray West Michigan Prep League at scheduling meeting
- b. Tournament Rules
 - i. All tournament games will be played according to MAHA/USA Hockey playing rules
 - ii. All tournament games shall be played according to the tournament schedule published by the Adray West Michigan Prep League. No exceptions will be made to this rule. If a team fails to participate in any playoff games, the team will be required to appear before the Conduct Committee.
 - iii. All teams are expected to arrive at least 30 minutes prior to the scheduled game time and be ready to play 10 minutes prior to posted game times.
 - iv. Home team shall wear White. Visiting team shall wear Dark.
 - v. Teams listed first on the schedule are considered the Home team. During the championship games, the home team is the highest seeded team.
 - vi. Game Protests
 1. Referee on-ice official decisions are not eligible for protest.
 2. \$50.00 non-refundable protest fee applies to any game protested
 3. If a game is protested, it must be stopped, and the protest information given to the referee. The referee will notify both teams of the protest. Coaches from both teams will sign the scoresheet at the end of the game, noting a protest was made. All protests will be brought to the Conduct Committee for ruling.
 - vii. All games will be played using the following rules:
 1. Mercy Rule
 - a. At any time in the 2nd period, if any team leads by 8 goals, the score clock shall run continuously until the goal differential falls below 6.
 - b. At any time in the 3rd period, if any team leads by 6, the score clock shall run continuously for the remainder of the game.
 2. Maximum Goal differential shall be 6 for all tournament games.
 3. 1 time out allowed per team per game.
 4. Points for Tournament Scoring
 - a. Regulation Win – 3 Points
 - b. Overtime Win – 2 Points
 - c. Overtime Loss – 1 Point
 - d. Regulation Loss – 0 Points
 5. Game Times
 - a. 1 – 5-minute warmup
 - b. 3 – 15-minute periods
 - c. Game play shall be stop time.
 6. Overtime
 - a. Overtime Period



- i. 1 – 5-minute overtime
 - ii. 4-on-4
 - iii. Goalies switch ends (2nd period style)
 - b. 3 players per team shootout if still tied after 5-minute overtime
 - i. 1 player per team shootout – if needed
 - ii. No player may shoot again until after the all players from team have taken a shot. The order shall remain the same as first round.
 - iii. Penalized players are not eligible to participate in the shootout round if they are in the penalty box at the end of the overtime period.
7. In the case of a tie in total points after the round robin, the following format will be used to break the tie
 - a. 2 teams tied
 - i. Outcome of the game between the two tied teams; winner advances.
 - ii. The difference between total goals for and total goals against; highest team advances
 - iii. The most goals scored in the tournament; highest team advances. (6 goal differential still applies)
 - iv. The team which scored the first goal in the game between the two tied teams will advance.
 - b. 3 or more teams tied – Once a tie has been broken, the seeding from the tie breaker will be used to seed the teams. All games from the tournament will be used:
 - i. The difference between total goals for and total goals against; highest team(s) advances
 - ii. Most goals scored in the tournament; highest total(s) team advances
 - iii. Fastest goal scored in tournament; fastest goal(s) advance
8. Game Misconducts
 - a. Any player or coach who incurs a game misconduct will sit out the remainder of the current game and the next tournament level game.
 - b. Supplemental discipline still carries forward from the season.